



# IPIC 2023

9th International  
Physical Internet Conference

June 13-15, 2023  
Athens, Greece



## Routing and network-slicing-based protocols for the Physical Internet network

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June 14, 2023

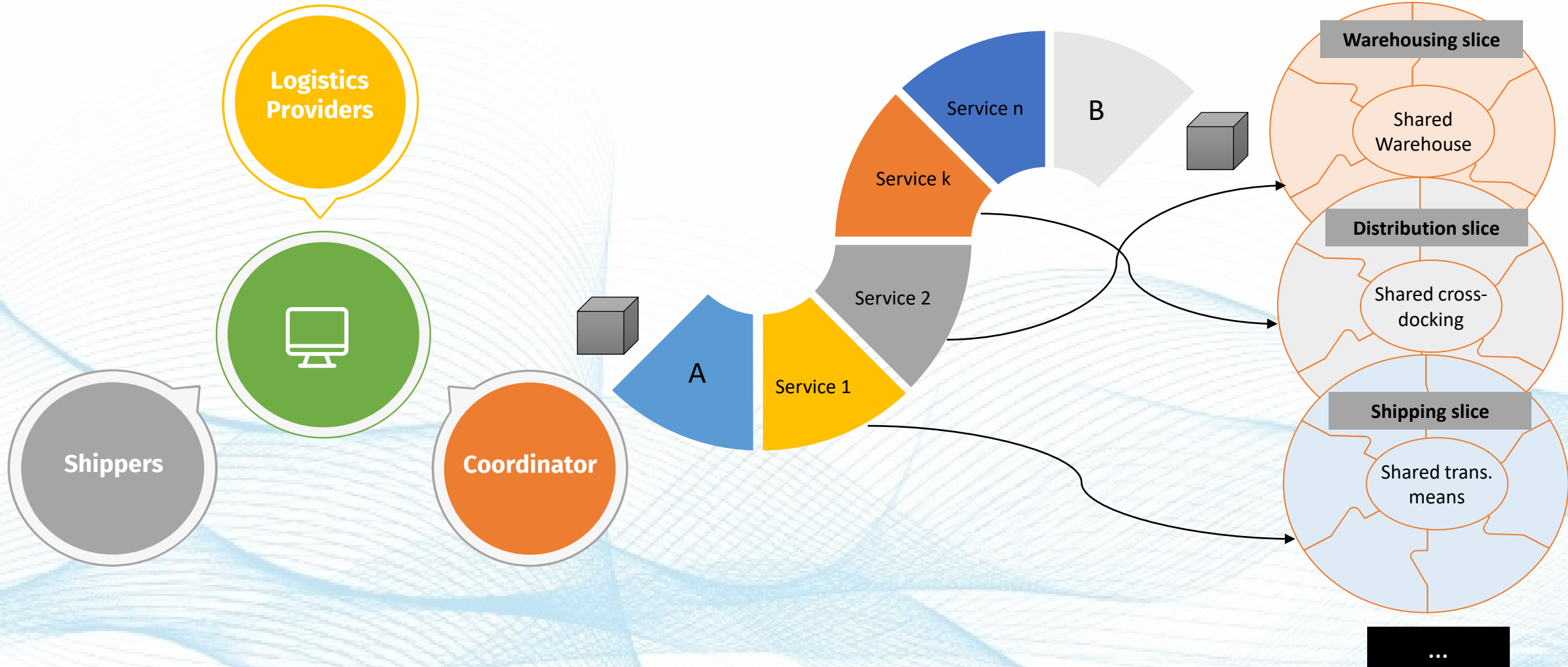
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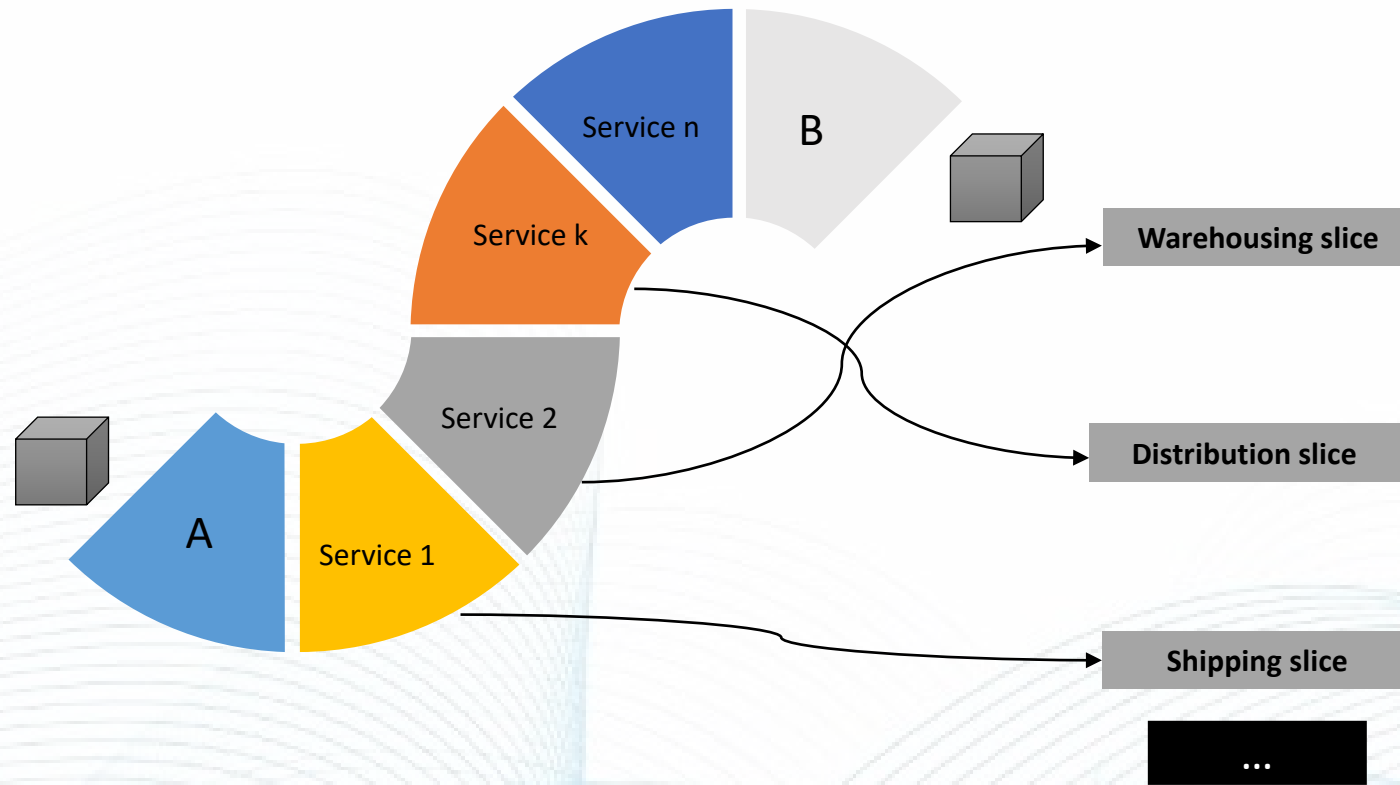
Expanding the logistics Scope

# Context



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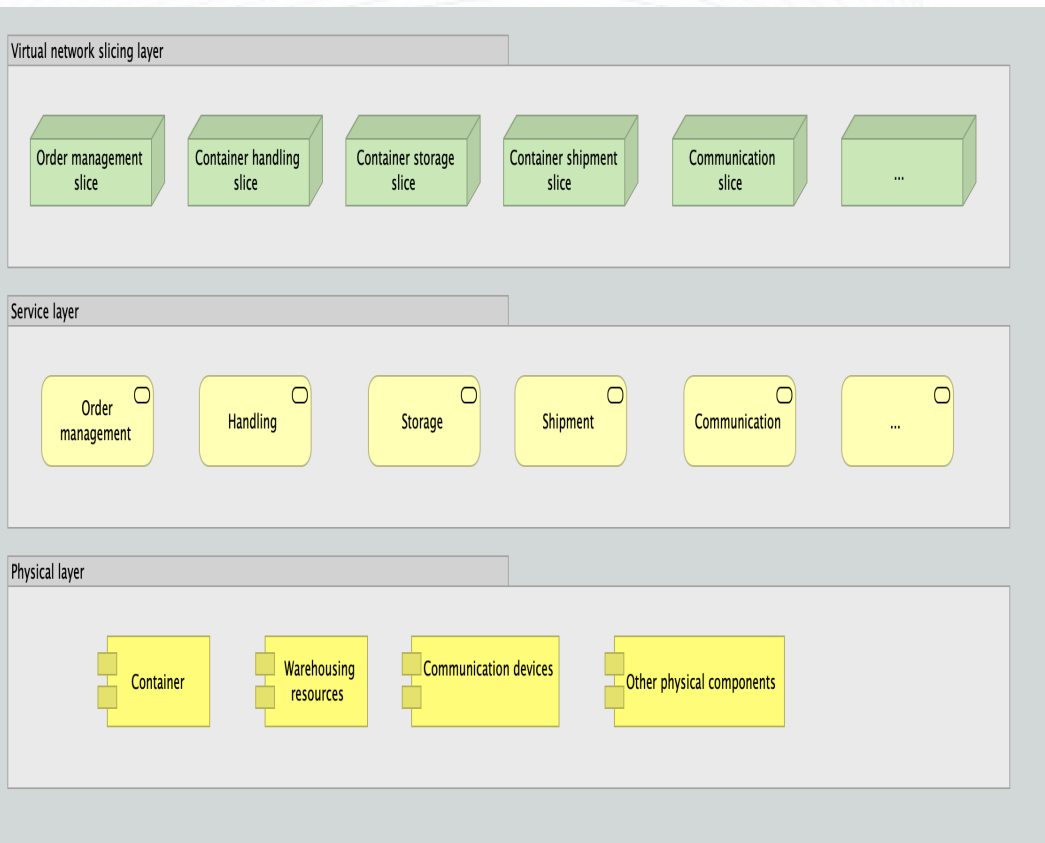


Containers or shipments have to be **allocated** to resources and delivered to customers while guaranteeing an end-to-end services, considering route-constraints (e.g., capacity, costs, lead time), and ever **changing** environments, i.e., **disruptions** (e.g., emergency or cancelled orders, hub unserviceability, transportation means unavailability).

Resources and shipments are considered to be able to compute decisions within a legal framework: they are supposed to **coordinate** with other entities in the network **about routes and loads allocation** based on **actual context** and **local knowledge** (known state of the system); **centralized decision-making can no longer be applied.**

# Network-Slicing-Based Protocol

**Network slicing** allows the creation of **multiple virtual networks** with a **common physical infrastructure**, each optimized for **specific services** or user groups, aiming at providing customized and more efficient **end-to-end services** and **allocating the network cost** to the different deployed slices.



It is well-suited for use cases that require customized and more efficient **end-to-end services**

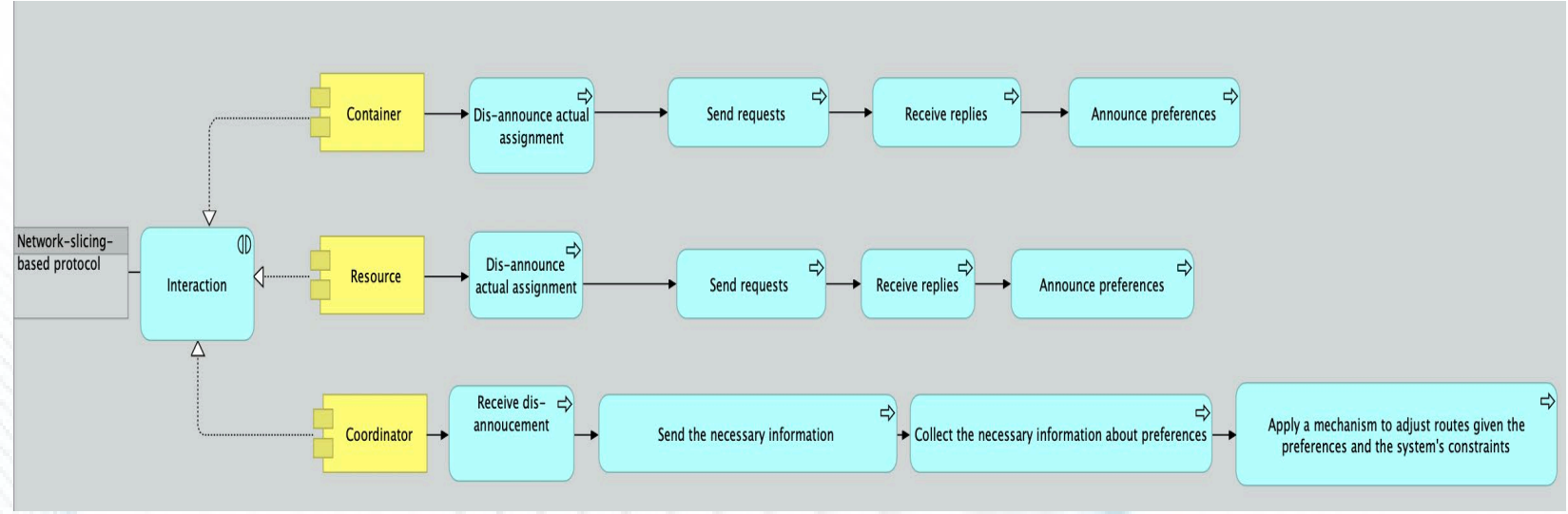
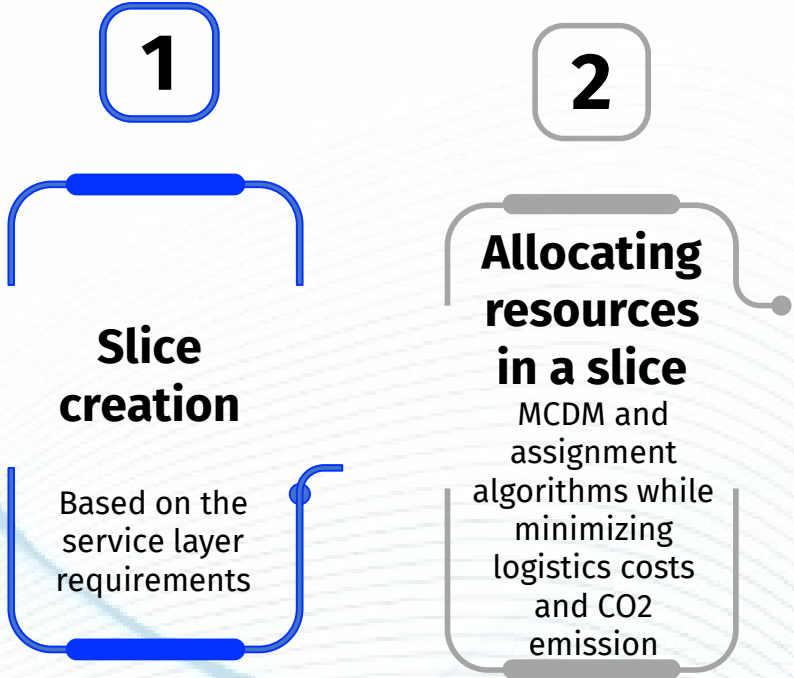
It involves the allocation of **dedicated resources** and the deployment of a wide range of services with **varying requirements**

It provides a high level of granularity, allowing coordinators to define and manage multiple network slices with distinct characteristics.

It requires a comprehensive management and orchestration framework to handle the lifecycle of network slices, including slice creation, configuration, monitoring, and scaling.

# Network-Slicing-Based Protocol

## Disruption management & preference integration



Examples of reactive assignment algorithms designed to offer good-quality solutions with simple computational capabilities.

**Algorithm 1** Assignment algorithm in normal scenarios

```

1: Assign each downstream location (i.e., destinations) to a hub ▷ using the clustering algorithm
2: Load orders into best-fit containers ▷ using containerization protocol described in Sarraji et al. \(2014a\)
3: HubList ← List of hubs
4: ContainerList ← List of containers
5: VehicleList ← List of vehicles
6:  $V_k$  ← Maximum volume capacity of vehicle  $k$ 
7:  $W_k$  ← Maximum weight capacity of vehicle  $k$ 
8: for each  $h \in \text{HubList}$  do
9:   for each  $k \in \text{VehicleList}$  do
10:     $L^k$  ← New empty list of containers to be transported by  $k$ 
11:    for each container  $p$  leaving  $h$  do
12:      $v$  ← Volume of container  $p$ 
13:      $w$  ← Weight of container  $p$ 
14:     if  $V_k \geq v$  and  $W_k \geq w$  then
15:      Append  $p$  to  $L^k$ 
16:       $V_k \leftarrow V_k - v$ 
17:       $W_k \leftarrow W_k - w$ 
18:    ContainerList ← removing container  $p$  from ContainerList
19:   end if
20: end for state  $L^k$  ← construct and optimize the sequence of destinations to visit using neighborhood search
▷ refer to \(Dumez et al., 2021\)
21: end for
22: end for
23: Return constructed routes with the corresponding total cost and arrival time
    
```

**Algorithm 2** TOPSIS's steps

```

1: Acquire each alternative  $i$  and criterion  $j$ 
2: Construct normalized decision matrix:
3:  $r_{ij} \leftarrow \frac{x_{ij}}{\sqrt{\sum x_{ij}^2}}$  with  $r_{ij}$  and  $x_{ij}$  are original and normalized score of decision matrix resp.
4: Construct the weighted normalized decision matrix:
5:  $v_{ij} \leftarrow w_j r_{ij}$  with  $w_j$  is the weight for  $j$  criterion
6: Determine the positive ideal and negative ideal solutions:
7: Positive ideal solution:  $A^* \leftarrow \{v_1^*, \dots, v_n^*\}$  with  $v_i^* = \{\max(v_{ij}), \text{if } j \in J; \min(v_{ij}), \text{if } j \in J'\}$  ▷ refer to \(Hwang and Yoon, 1981; Behzadian et al., 2012\) for further details
8: Negative ideal solution:  $A' \leftarrow \{v_1', \dots, v_n'\}$  with  $v_i' = \{\min(v_{ij}), \text{if } j \in J; \max(v_{ij}), \text{if } j \in J'\}$  ▷ refer to \(Hwang and Yoon, 1981; Behzadian et al., 2012\) for further details
9: Calculate the separation measure of each alternative:
10: Separation measure from positive ideal alternative:  $S_i^+ \leftarrow \sqrt{\sum (v_i^* - v_{ij})^2}$ 
11: Separation measure from negative ideal alternative:  $S_i^- \leftarrow \sqrt{\sum (v_i' - v_{ij})^2}$ 
12: Calculate the relative closeness to the ideal solution  $C_i^*$ :  $C_i^* \leftarrow S_i^- / (S_i^+ + S_i^-)$ 
13: Select the alternative with  $C_i^*$  closest to 1
    
```

**Algorithm 3** Assignment algorithm with transshipment

```

1: Assign each downstream location (i.e., destinations) to a hub ▷ using the clustering algorithm \(2014a\)
2: Load orders into best-fit containers based on  $q^{**}$  ▷ using containerization protocol described in Sarraji et al. \(2014a\)
3: Assign each container to a hub ▷ using the clustering algorithm
4: HubList ← List of hubs
5: HubListPK ← List of hubs for the pickup and delivery
6: ContainerList ← List of containers
7: VehicleList ← List of vehicles
8:  $V_k$  ← Maximum volume capacity of vehicle  $k$ 
9:  $W_k$  ← Maximum weight capacity of vehicle  $k$ 
10: for each  $h \in \text{HubList}$  do
11:   for each  $k \in \text{VehicleList}$  do
12:     $L^k$  ← New empty list of containers to be transported by  $k$ 
13:     $L_{pq}^k$  ← New empty list of hubs to be visited for pickup and delivery by  $k$ 
14:     $index_{h'}$  ← index of the hub(s) where orders will be delivered to, if applicable HubListPK
15:    for each container  $p$  leaving  $h$  do
16:      $v^*$  ← Volume of container  $p$ 
17:      $w^*$  ← Weight of container  $p$ 
18:     if  $V_k \geq v^*$  and  $W_k \geq w^*$  then
19:      Append  $p$  to  $L^k$ 
20:      Append  $index_{h'}$  to  $L_{pq}^k$ 
21:       $V_k \leftarrow V_k - v^*$ 
22:       $W_k \leftarrow W_k - w^*$ 
23:    ContainerList ← removing container  $p$  from ContainerList
24:   end if
25:   end for
26: end for
27: end for state  $L^k$  ← construct and optimize the sequence of hubs and destinations to visit
using neighborhood search operators ▷ refer to \(Dumez et al., 2021\)
28: end for
29: end for
30: Return constructed routes with the corresponding total cost and arrival time
    
```

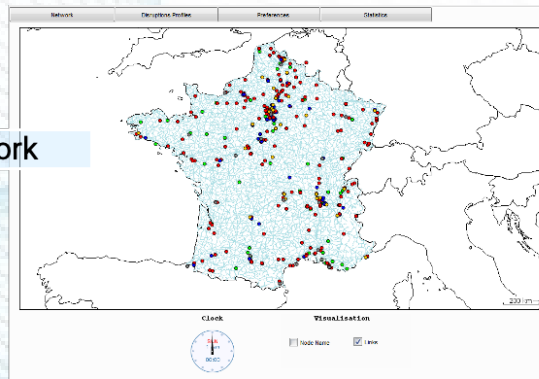
# Experiments

Using a multi agent simulation, and data from major French retail chains Carrefour and Casino and their 106 largest suppliers,

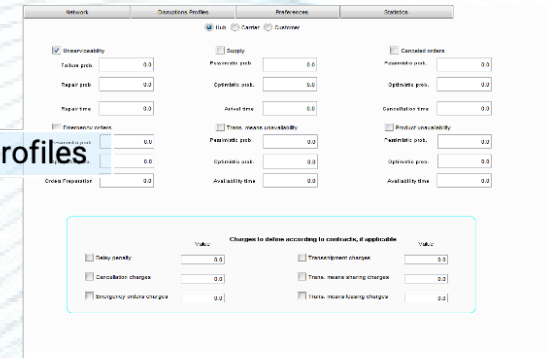
- 303 plants, 57 warehouses, and 58 distribution centers across France.
- Three products: liquids, groceries, and personal and home care.
- 2,582,692 full pallets are routed.
- 211,167 orders of 702 different products, accounting for approximately 20% of French FMCG market share for the considered product families.

Assessing the performance of the protocols

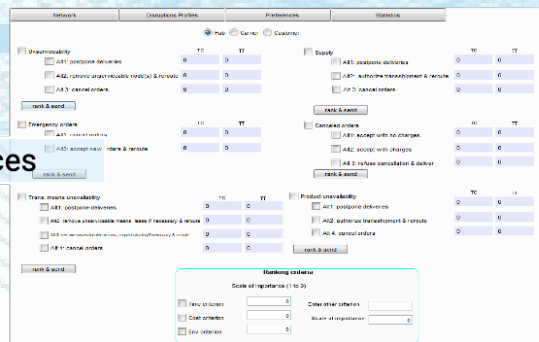
Network



Disruption profiles



Preferences



Statistics



# Experiments : Simplified Example

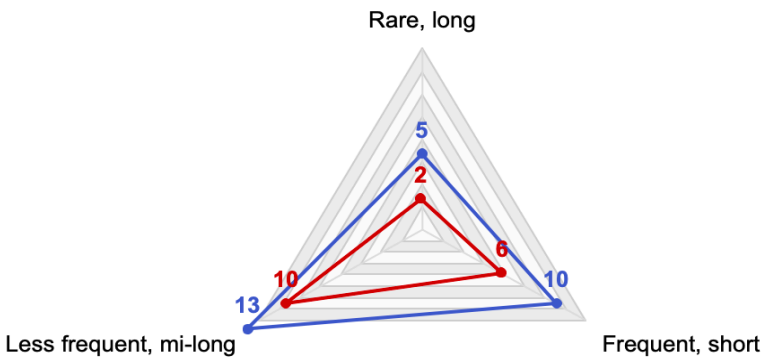
- A 7-day simulation, 10 plants, 10 warehouses, 10 carriers (trains and trucks), 1000 orders of 5 different products to ship, and only storing and shipping services.
- We evaluate the performance of the proposed protocols in absence and presence of disturbance, namely, hub resource breakdown.
- We evaluate the performance of the proposed protocols in presence of disturbance, namely, hub breakdown. We consider long, rare ; less frequent, mi-long and frequent, short disturbance profiles.

#	Breakdown prob.	Repair prob.	Average dur. (hour)	Lost capacity of PI	Description
1	1%	30%	3.1	3%	Rare, very long
2	10%	70%	1.4	13%	Less frequent, mi-long
3	20%	90%	1.1	18%	Frequent, short

- The performance is evaluated using three key performance indicators, namely, increase in total cost (i.e., transportation and storage), in lead time, and CO<sub>2</sub> emissions.
- Two scenarios are evaluated:
  - Without network-slicing: locally optimizing resources allocation.
  - With network-slicing: optimizing resources allocation for all slices.

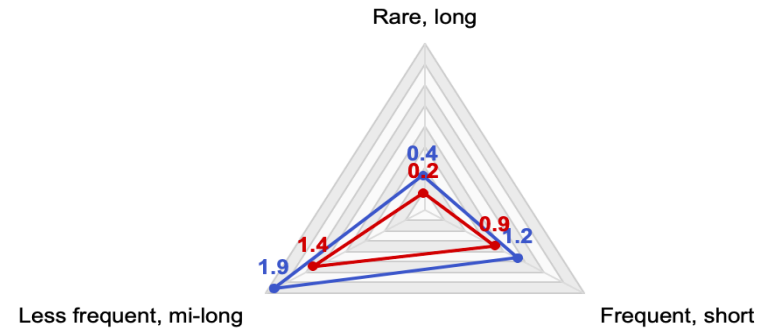
# Experiments

Increase in total costs in % (compared to the scenario without disturbance)



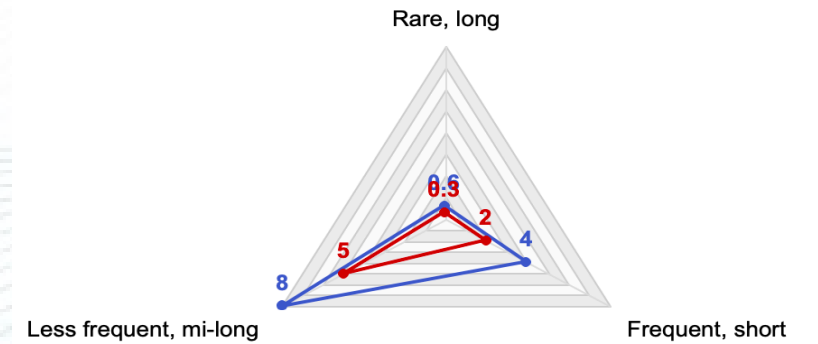
● Without network-slicing ● With network-slicing

Increase in lead time in hours (compared to the scenario without disturbance)



● Without network-slicing ● With network-slicing

Increase in CO<sub>2</sub> in % (compared to the scenario without disturbance)



● Without network-slicing ● With network-slicing



# Conclusions & Perspectives

- *A network slicing-based protocol for more efficient resource allocation and management and to guide individual self-interested decisions toward a system-wide common goal.*
- *A dynamic and reactive protocol to consider various contexts, such as disturbing events, route constraints, and PI actors' preferences and local knowledge of the system's state.*

- Future research should investigate the trade-offs in implementing logistics network slicing while considering decentralized protocol and managing disruptions.
- Investigate other classes of operational disruptions, but also tactical and strategic ones, along with reactive alternatives that have yet to be investigated.
- Generalize the scope to the case where multiple coordinators (i.e., platforms) provide communication and container delivery in and between several PI sub-networks.
- Generalize the scope to cover and compare on-demand and scheduled services;
- Capitalize on data collected, using the routing tables, to assist the disturbance management by using similarities and accurate predictions (e.g., reinforcement learning, transfer learning, or case and rule-based reasoning).